

# DESIGNING WITH MONOIDS (Part II)

Sebastian Galkin

@paraseba  
paraseba@gmail.com

Scaladores - Nov 2018

Part I: <https://github.com/paraseba/scaladores-may-2018-talk>

Ask questions!

We can go back and forth between slides.

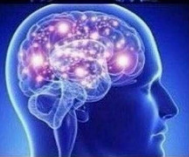
**MONOIDS FOR  
SHORTER CODE**

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**MONOIDS  
FOR CODE REUSE**

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**MONOIDS  
AT THE CORE  
OF THE PROBLEM**

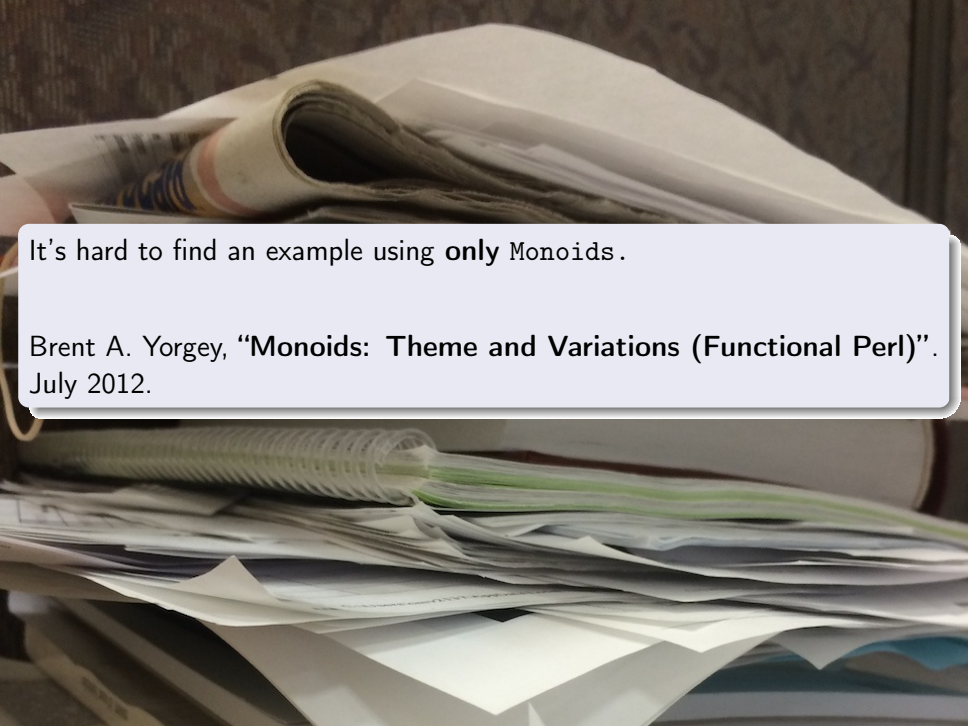
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**MONOIDS  
TO GUIDE  
THE DESIGN**

imgflip.com





It's hard to find an example using **only** Monoids.

Brent A. Yorgey, “**Monoids: Theme and Variations (Functional Perl)**”.  
July 2012.

# PREREQUISITES

Find much more on the first part of this talk.

## Semigroup and Monoid

```
trait Semigroup[M] {  
  // moved from Monoid to its own class  
  def append(a: M, b: => M): M  
}  
  
trait Monoid[M] extends Semigroup[M] {  
  def zero: M  
}
```

## The Laws

- $\text{append}(a, \text{append}(b, c)) == \text{append}(\text{append}(a, b), c)$
- $\text{append}(a, \text{zero}) == \text{append}(\text{zero}, a) == a$

# PREREQUISITES

## Syntax

```
object SemigroupSyntax {  
  final class SemigroupOps[M:Semigroup](val self: M) {  
    def |+|(other: => M): M =  
      Semigroup[M].append(self, other)  
  }  
}
```

## The Canonical Examples

- (Int, +, 0)
- (List[A], ++, [])
- (Int, \*, 1)
- (A => A, andThen, identity)

## Using Monoids

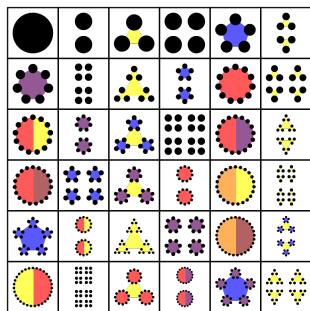
```
implicit val intSumMon: Monoid[Int] = ....  
implicit def listMon[A]: Monoid[List[A]] = ....  
  
val five = 3 |+| 2  
val l = List(1,2,3) |+| List(4,5,6)
```

## The All-Purpose Function: mconcat

```
// mconcat(List(a1,a2,a3,...)) == a1 |+| a2 |+| a3 |+| ...  
def mconcat[A:Monoid](as: Traversable[A]): A =  
  as.foldLeft(Monoid[A].zero)(_ |+| _)  
  
val five = mconcat(List(0,1,2,2))(intAddMonoid)
```

Any doubts about monoids?

# DIAGRAMS 1.0 — A LIST OF PRIMITIVES



## A Diagram as a List of Primitives

```
sealed trait Prim { def draw(...) ... }
```

```
final case class Point(  
  x: Double,  
  y: Double,  
  c: Color, ...)
```

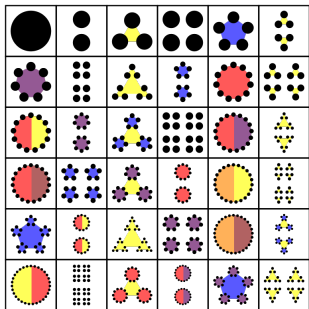
```
  extends Prim
```

```
final case class Line(...) extends Prim
```

```
final case class Ellipse(...) extends Prim
```

```
...
```

# DIAGRAMS 1.0 — A LIST OF PRIMITIVES



## A Diagram as a List of Primitives

```
sealed trait Prim { def draw(...) ... }
```

```
final case class Point(  
  x: Double,  
  y: Double,  
  c: Color, ...) extends Prim
```

```
final case class Line(...) extends Prim  
final case class Ellipse(...) extends Prim  
...
```

```
// Primitives are drawn in the list order  
final case class Diagram(  
  primitives: List[Prim])
```

How do Diagrams combine or compose?



# DIAGRAMS 1.0 — A LIST OF PRIMITIVES

Diagrams compose by drawing them on top of each other.

## The Diagram Monoid

```
final case class Diagram(primitives: List[Prim])

object Diagram {

  val diagramMonoid = new Monoid[Diagram] {
    def zero: Diagram = Diagram(listMon.zero)

    def append(d1: Diagram, d2: => Diagram): Diagram =
      Diagram(listMon.append(d1.primitives, d2.primitives))
  }
}
```

# DIAGRAMS 1.0 — A LIST OF PRIMITIVES

## Helper for Wrapped Monoids

```
def wMon[Out, In:Monoid](un: Out => In,
                        wr: In => Out): Monoid[Out] =
  new Monoid[Out] {
    def append(x: Out, y: => Out) = wr(un(x) |+| un(y))
    def zero = wr(implicitly[Monoid[In]].zero)
  }

def wSemi[Out, In:Semigroup](un: Out => In,
                             wr: In => Out): Semigroup[Out] =
  new Semigroup[Out] {
    def append(x: Out, y: => Out): Out = wr(un(x) |+| un(y))
  }
```

Using the implicit Monoid instance.

# DIAGRAMS 1.0 — A LIST OF PRIMITIVES

## The Diagram Monoid

```
// remember the definition of Diagram
final case class Diagram(primitives: List[Prim])

object Diagram {

  val diagramMonoid: Monoid[Diagram] =
    wMon(_.primitives, Diagram(_))
}
```

And now we can combine Diagrams drawing one on top of the other.  
But we would want `d1 |+| d2` to draw `d1` on top.

## Fixing the Order

```
final case class Dual[M](undual: M)

implicit def dualMonoid[M:Monoid] = new Monoid[Dual[M]] {
  def zero = Dual(implicitly[Monoid[M]].zero)

  def append(a: Dual[M], b : => Dual[M]) =
    Dual(b.undual |+| a.undual)
}
```

# DIAGRAMS 1.0 — A LIST OF PRIMITIVES

## Fixing the Order

```
final case class Dual[M](undual: M)

implicit def dualMonoid[M:Monoid] = new Monoid[Dual[M]] {
  def zero = Dual(implicitly[Monoid[M]].zero)

  def append(a: Dual[M], b : => Dual[M]) =
    Dual(b.undual |+| a.undual)
}

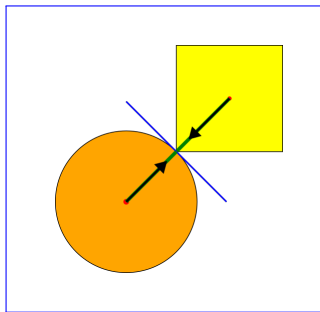
final case class Diagram(primitives: Dual[List[Prim]])

object Diagram {
  val diaMon: Monoid[Diagram] = wMon(_.primitives, Diagram(_))
}
```

Look how expressive the type for Diagram is!

# DIAGRAMS 2.0 — BESIDE

A different way to compose Diagrams.



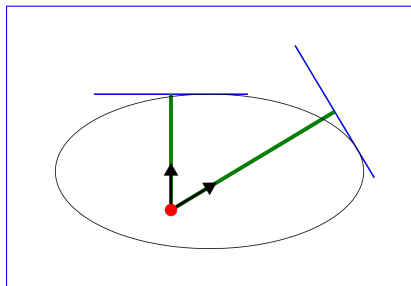
Monoids: Theme and Variations

## The beside Function

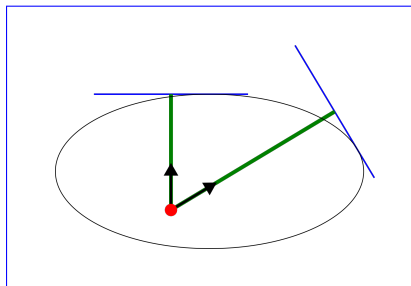
```
// vectors on the plane
```

```
type V2 = (Double, Double)
```

```
def beside(v: V2, d1: Diagram, d2: Diagram): Diagram = ???
```



Monoids: Theme and Variations



Monoids: Theme and Variations

## Envelopes: Function as Data

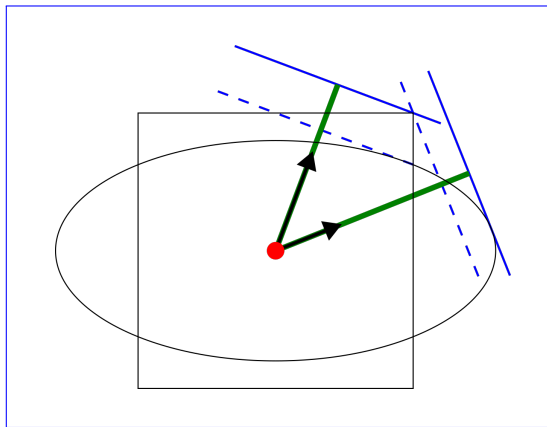
```
final case class Envelope(f: V2 => Double)
```

```
def envelopeP(p: Prim): Envelope = ...
```

How do Envelopes compose?



## DIAGRAMS 2.0 — BESIDE



Monoids: Theme and Variations

Envelopes compose by taking the maximum distance in every direction.

## Reminder: Functions that return a Semigroup

```
implicit def funSemi[A, B:Semigroup]: Semigroup[A => B] =  
  new Semigroup[A => B] {  
  
    def append(f: A => B, g: => (A => B)): A => B =  
      a => f(a) |+| g(a)  
  }  
}
```

We can use this for our

```
final case class Envelope(f: V2 => Double)
```

## A Semigroup for Envelopes

```
// libraries provide this type out of the box  
final case class Max[A](unmax: A)  
  
implicit def maxSemi[A:Ordering] = new Semigroup[Max[A]] {  
  def append(a: Max[A], b: => Max[A]): Max[A] =  
    Max(Ordering[A].max(a.unmax, b.unmax))  
}
```

## A Semigroup for Envelopes

```
// libraries provide this type out of the box
final case class Max[A](unmax: A)

implicit def maxSemi[A:Ordering] = new Semigroup[Max[A]] {
  def append(a: Max[A], b: => Max[A]): Max[A] =
    Max(Ordering[A].max(a.unmax, b.unmax))
}

// final case class Envelope(f: V2 => Double)
final case class Envelope(f: V2 => Max[Double])

val semiGroup: Semigroup[Envelope] = wSemi(_.f, Envelope(_))
```

But we push for a Monoid for Envelope.

## Reminder: Option Monoid

```
// libraries provide this type out of the box
implicit def optionMon[A:Semigroup] = new Monoid[Option[A]] {

  def zero: Option[A] = None

  def append(a: Option[A], b: => Option[A]): Option[A] =
    (a,b) match {
      case (a, None) => a
      case (None, b) => b
      case (Some(a), Some(b)) => Some(a |+| b)
    }
}
```

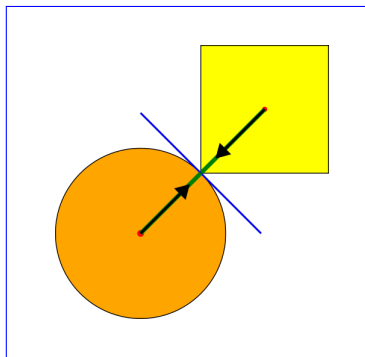
## A Monoid for Envelopes

```
final case class Envelope(f: Option[V2 => Max[Double]])  
  
val envMonoid: Monoid[Envelope] = wMon(_.f, Envelope(_))
```

Again, full expressiveness for Envelope type!

## DIAGRAMS 2.0 — BESIDE

Now we can write beside



Monoids: Theme and Variations

Translate the square in the direction  $v$  by:

(Distance to the end of the circle in the direction  $v$ ) +  
(Distance to the end of the square in the direction  $-v$ )

## beside Is Just Composition of Translated Diagrams

```

// Monoid magic
def envelope(d: Diagram): Envelope =
  mconcat(d.primitives.undual.map(envelopeP))

def translate(v: V2, d: Diagram): Diagram =
  Diagram(Dual(d.primitives.undual.map(translateP(v, _))))

def beside(v: V2, d1: Diagram, d2: Diagram): Diagram =
  (envelope(d1).f, envelope(d2).f) match {

    case (Some(f1), Some(f2)) =>
      d1 |+| translate(v * (f1(v).unmax + f2(-v).unmax), d2)

    case _ => d1 |+| d2
  }

```



# DIAGRAMS 3.0 — CACHING

Computing Envelopes can become expensive.

## Cached Diagrams

```
final case class Diagram private (  
  primitives: Dual[List[Prim]], env: Envelope)  
  
def envelope(d: Diagram): Envelope = d.env  
  
def primDiag(p: Prim): Diagram =  
  Diagram(Dual(List(p)), envelopeP(p))  
  
object Diagram {  
  def mkDiag(ps: List[Prim]): Diagram = mconcat(ps.map(primDiag))  
  
  // using the tuple Monoid  
  implicit val monoid: Monoid[Diagram] = wMon(..., ...)  
}
```

## DIAGRAMS 3.0 — CACHING

The only way to create composite diagrams is to use |+|

### Complex Diagrams

```
val d: Diagram = d1 |+| d2 |+| beside(v, d3, d4) |+| ...
```

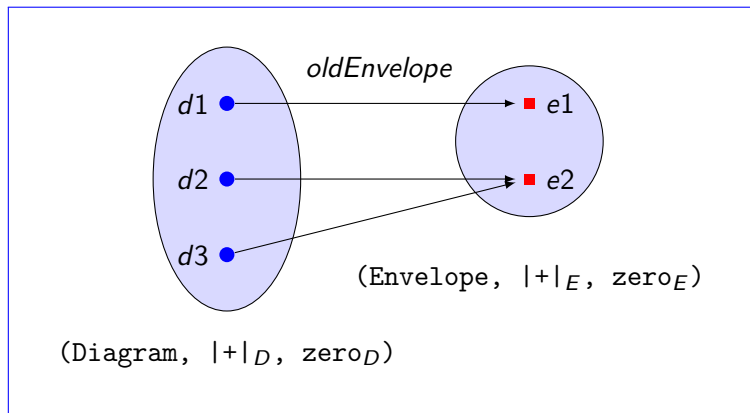
But will this work?

### We Need to Verify

```
def oldEnvelope(d: Diagram): Envelope =  
  mconcat(d.primitives.undual.map(envelopeP))  
  
oldEnvelope(Diagram(Dual(ps), e)) ==? e
```

## DIAGRAMS 3.0 — CACHING

In pictures, the `oldEnvelope` function:



## DIAGRAMS 3.0 — CACHING

`oldEnvelope(Diagram(Dual(ps), e)) ==? e`

### Proof

`oldEnvelope(zeroD)` ←

`zeroD = mkDiag(List()) = Diagram(Dual(List.empty), zeroE)`

`oldEnvelope(mkDiag(List())) = mconcat(List.empty) = zeroE` ←

## DIAGRAMS 3.0 — CACHING

$\text{oldEnvelope}(\text{Diagram}(\text{Dual}(\text{ps}), e)) ==? e$

### Proof

$\text{oldEnvelope}(\text{zero}_D)$  ←

$\text{zero}_D = \text{mkDiag}(\text{List}()) = \text{Diagram}(\text{Dual}(\text{List.empty}), \text{zero}_E)$

$\text{oldEnvelope}(\text{mkDiag}(\text{List}())) = \text{mconcat}(\text{List.empty}) = \text{zero}_E$  ←

$\text{oldEnvelope}(d1 \mid+_D d2)$  ←

$\text{oldEnvelope}(\text{Diagram}(\text{Dual}(p2 ++ p1), e1 \mid+_E e2))$

$= \text{mconcat}((p2 ++ p1).map(\text{envelopeP}))$

$= \text{mconcat}(p2.map(\text{envelopeP}) ++ p1.map(\text{envelopeP}))$

$= \text{mconcat}(p2.map(\text{envelopeP}) \mid+_E \text{mconcat}(p1.map(\text{envelopeP})))$

$= \text{oldEnvelope}(d2) \mid+_E \text{oldEnvelope}(d1)$

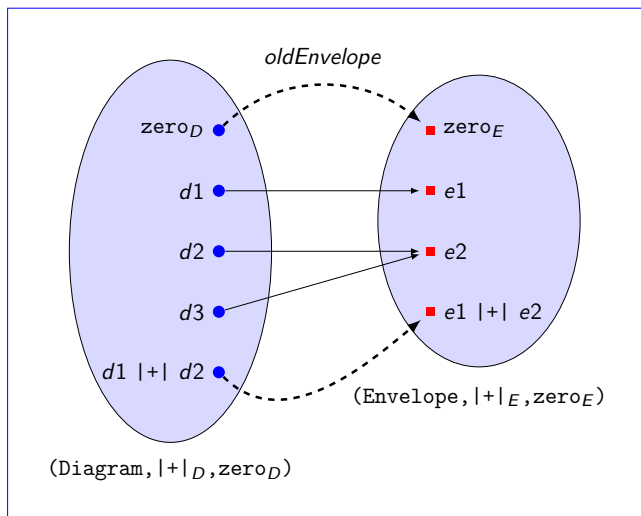
$= \text{oldEnvelope}(d1) \mid+_E \text{oldEnvelope}(d2)$

$= e1 \mid+_E e2$  ←

Equational reasoning!

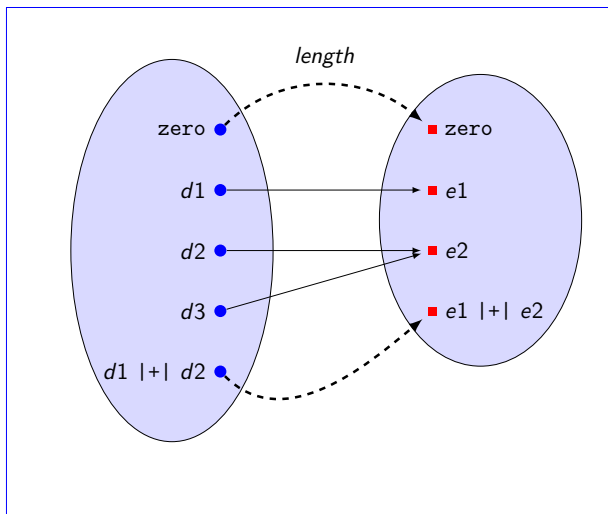
## DIAGRAMS 3.0 — CACHING

As it turns out, `oldEnvelope` is a Monoid homomorphism.



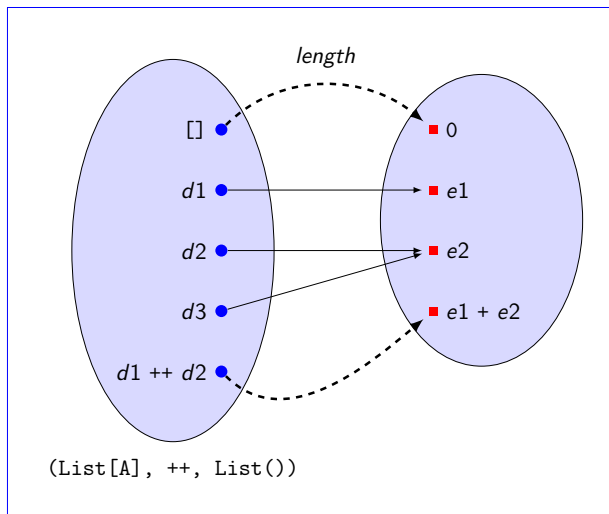
## DIAGRAMS 3.0 — CACHING

A simpler example of a Monoid homomorphism.



## DIAGRAMS 3.0 — CACHING

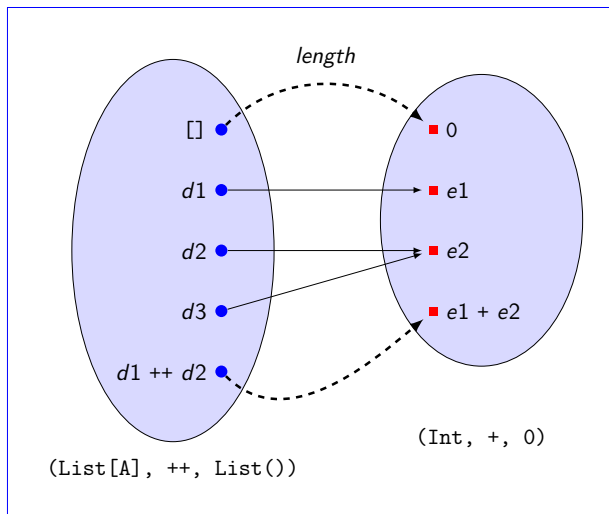
A simpler example of a Monoid homomorphism.





## DIAGRAMS 3.0 — CACHING

A simpler example of a Monoid homomorphism.



## DIAGRAMS — CURRENT MODEL

```
final case class Diagram private (  
  primitives: Dual[List[Prim]], env: Envelope)  
  
final case class Envelope(f: Option[V2 => Max[Double]])  
  
def mkDiag(ps: List[Prim]): Diagram  
  
def envelope(d: Diagram): Envelope  
  
def beside(v: V2, d1: Diagram, d2: Diagram): Diagram  
  
val diagramMonoid: Monoid[Diagram]  
  
val envelopeMonoid: Monoid[Envelope]
```

# CONCLUSIONS

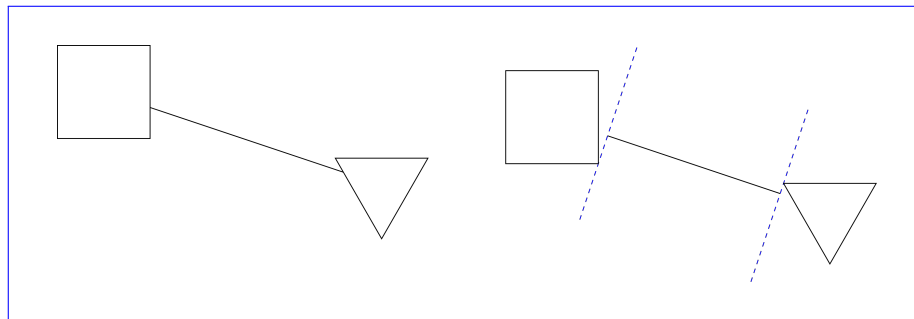
- In many problems **composition is the most important operation**.
- Try a Monoid/Semigroup as the means of composition.
- **Types** can declare the **semantics of composition**.
- Inability to define a lawful Monoid signals a problem in the design.
- Inability to find useful homomorphisms can signal a problem.
- Think deeply about the algebraic properties of your types.
- **Read the paper!**. Functional pearls make great intro papers.

## Questions?

Code & slides: <https://github.com/paraseba/scaladores-may-2018-talk>.

## DIAGRAMS 4.0 — TRACES

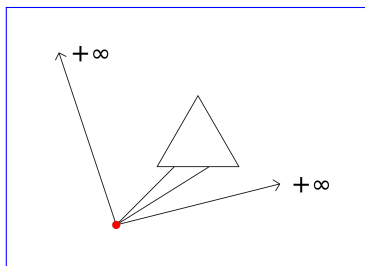
How to draw a ray between diagrams?



Monoids: Theme and Variations

Envelopes clearly don't work.

## DIAGRAMS 4.0 — TRACES

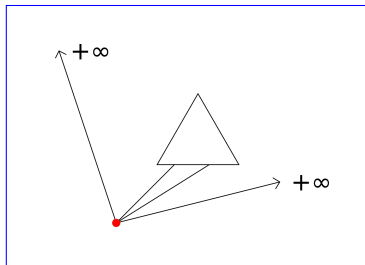


Monoids: Theme and Variations

### A Trace Is (Again) a Function

```
// points on the plane  
type P2 = (Double, Double)
```

## DIAGRAMS 4.0 — TRACES



Monoids: Theme and Variations

### A Trace Is (Again) a Function

```
// points on the plane  
type P2 = (Double, Double)  
  
final case class Trace(f: P2 => V2 => Double)
```

# DIAGRAMS 4.0 — TRACES

How do Traces compose?

## A Semigroup for Traces

```
// libraries provide this type out of the box
final case class Min[A](unmin: A)

implicit def minSemi[A:Ordering] = new Semigroup[Min[A]] {
  def append(a: Min[A], b: => Min[A]): Min[A] =
    Min(Ordering[A].min(a.unmin, b.unmin))
}

// final case class Trace(f: P2 => V2 => Double)
final case class Trace(f: P2 => V2 => Min[Double])

val semiGroup: Semigroup[Trace] = wSemi(_.f, Trace(_))
```

But we push for a Monoid, not just a Semigroup!

## Which One Should We Use?

```
// P2 => V2 => Min[Double]
```

```
Option[P2 => V2 => Min[Double]]  
P2 => Option[V2 => Min[Double]]  
P2 => V2 => Option[Min[Double]]
```



### The Trace Monoid

```
final case class Trace(f: P2 => V2 => Option[Min[Double]])

def traceP(p: Prim): Trace = {...}

object Trace{
  implicit val traceMonoid: Monoid[Trace] = wMon(_.f, Trace(_))

  def trace(d: Diagram): Trace =
    mconcat(d.primitives.undual.map(traceP))
}
```

Again, full expressiveness for Trace type!

The process is simple: find the right Monoid, mconcat all primitives.